

OREGON SHAKESPEARE FESTIVAL

JOB DESCRIPTION

JOB TITLE: SOUND TECHNICIAN

JOB SUMMARY:

Responsible for setting up and running sound equipment for 2-3 shows as part of an 11 show season in rotating repertory in 3 theatres; installing audio equipment; and assisting Sound Engineer, Assistant Sound Engineer, Sound Technician A-1 and Sound Designers in the creation and implementation of the sound design of assigned shows.

ESSENTIAL JOB DUTIES:

1. Sets up and operates sound equipment for assigned shows.
2. Programs sound computer/console during technical rehearsals as assigned.
3. Performs speaker/equipment check before each show.
4. Ensures that deck/show set-up is complete and exact.
5. Ensures that design integrity and performance quality are maintained through the run of the shows.
6. Is ready to mic an actor wirelessly if the need arises.
7. Maintains a show report log for each performance.
8. Assists with the maintenance of audio equipment.
9. Wires special sound projects.
10. Hangs/rigs speakers in all theatres.
11. Communicates in a clear, concise and timely manner with Sound Crew and other departments.
12. Is on time for all set-ups, show call, meetings and work calls.
13. Maintains cleanliness and order in all sound areas.

OTHER JOB DUTIES:

1. Participates in special events by assisting with sound needs.
2. Performs other duties as assigned by the Sound Engineer, Assistant Sound Engineer, and Sound Technician A-1.

3. Performs in a manner consistent with OSF's Mission, Values and Vision, including a commitment to diversity and inclusion.

Relationships:

Reports to:

Sound Engineer, Assistant Sound Engineer, Sound Tech A-1.

Minimum Qualifications: (Necessary to the Successful Performance of the Position)

Education:

Bachelor's degree with a concentration in technical theatre is preferred but not required. Equivalency of experience, training and education in audio electronics will be considered in lieu of degree.

Work Experience:

A minimum of 1 year of professional experience in which strong knowledge of audio electronics (specifically sound playback and live mixing) and basic wiring skills have been applied is required. Three years are preferred.

Machine, Tools, Equipment, Work Aids:

Basic machine/ hand tools. Various sound consoles speakers, microphones, wireless systems, digital and analog audio equipment. Computer skills – PC/MAC,

Q-Lab, Sound Forge, Acid, Vegas, and other software as it becomes available.

Physical Ability:

Must have good sense of hearing, the ability to negotiate catwalks and access all points in all theatre spaces and lift up to 70 pounds.

Other Ability:

The ability to work within a team structure as well as independently. Able to maintain a positive work atmosphere by behaving and communicating in a manner that gets along with clients, customers, co-workers and management.

Non Exempt Position

November 2012